



STEEL DRUM

Small & Intermediate Steel Drums

The Largest Variety of Sizes to Fit All Needs

From standard to specialised, our range of products satisfies the most demanding market requirements.

GREIF[®]

PACKAGING SUCCESS TOGETHER

www.greif.com

Small & Intermediate Steel Drums

Features

- ✓ From 12 litre (3 gallon) up to 160 litre (42 gallon) capacity.
- ✓ Tight Head, Open Head, Composite (Valethene®) options available.
- ✓ Thicknesses according to specification.
- ✓ UN Solid and Liquid ratings available.
- ✓ Plain or internally lacquered with RDL system (epoxy, phenolic, BPA-free coating, etc.).
- ✓ Equipped with Tri-Sure® closures.
- ✓ Drums from 60 litre (16 gallon) capacity have reduced ends to make them stackable.
- ✓ UN approved 30 litre (8 gallon) or 60 litre (16 gallon) composite drum solutions available.
- ✓ Stainless steel options available.



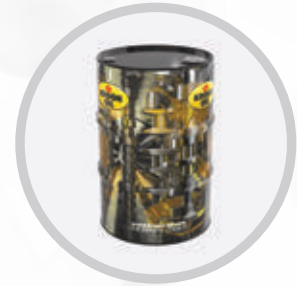
Tailored Solutions for Various Industries

From lubricant to chemicals, flavours and fragrances, coatings, pharma, food, etc., find the optimal packaging requirements for your industry.



A Light-Weight 60 Litre (16 Gallon) Drum Designed for the Lubricant Market

Greif has developed a light-weight version of the standard 60 litre (16 gallon) drum in .5 mm all around (5/5/5) to optimise costs and reduce CO₂ impact of this package. Also available in 6/5/6 and 6/6/6.



Customised Decorations Options Available

Intended to maximise design appeal and brand exposure.

 For more information, talk to your local sales representative.

GREIF
PACKAGING SUCCESS TOGETHER

Data, dimensions, and information provided in this document are considered as nominal values for general purpose use in evaluating this product for customer's application. These are not considered as manufacturing specifications. WE HEREBY DISCLAIM AND EXCLUDE ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING WITHOUT LIMITATION THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE.

© 2018 Greif Inc. All rights reserved. Greif is a registered trademark.